# Brain Tumor Segmentation From MRI Images Using Deep Learning

Submitted By Nir P. Parikh 17MCEN09



### DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING INSTITUTE OF TECHNOLOGY NIRMA UNIVERSITY

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# Brain Tumor Segmentation From MRI Images Using Deep Learning

### Major Project

Submitted in fulfillment of the requirements

for the degree of

Master of Technology in Computer Science and Engineering (Networking Technologies)

Submitted By Nir P. Parikh (17MCEN09)

Guided By Prof. Rupal Kapdi



### DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING INSTITUTE OF TECHNOLOGY NIRMA UNIVERSITY AHMEDABAD-382481

May 2019

### Certificate

This is to certify that the major project entitled "Brain tumor segmentation from MRI images using deep learning" submitted by Nir P. Parikh (17MCEN09), towards the partial fulfillment of the requirements for the award of degree of Master of Technology in Computer Science and Engineering (Netwoking Technologies) of Nirma University, Ahmedabad, is the record of work carried out by him under my supervision and guidance. In my opinion, the submitted work has reached a level required for being accepted for examination. The results embodied in this major project part-II, to the best of my knowledge, haven't been submitted to any other university or institution for award of any degree or diploma.

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Dr. Madhuri Bhavsar Professor and Head, CSE Department, Institute of Technology, Nirma University, Ahmedabad. Dr Alka Mahajan Director, Institute of Technology, Nirma University, Ahmedabad I, Nir P. Parikh, 17MCEN09, give undertaking that the Major Project entitled "Brain tumor segmentation from MRI images using deep learning" submitted by me, towards the partial fulfillment of the requirements for the degree of Master of Technology in Computer Science & Engineering (Networking Technologies) of Institute of Technology, Nirma University, Ahmedabad, contains no material that has been awarded for any degree or diploma in any university or school in any territory to the best of my knowledge. It is the original work carried out by me and I give assurance that no attempt of plagiarism has been made. It contains no material that is previously published or written, except where reference has been made. I understand that in the event of any similarity found subsequently with any published work or any dissertation work elsewhere; it will result in severe disciplinary action.

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> - Nir P. Parikh 17MCEN09

### Abstract

Brain tumor is an abnormal growth of tissues inside the skull. Not all tumors are cancerous but still it affects to the nervous system. Early detection of a tumor can increase the chance of survival. That's why it is more important to identify tumor more accurately. Manual detection needs highly understanding about the tumor and experience and mainly it is highly dependent on human perspective. With the help of deep learning it is possible to develop a model which can identify brain tumor in a very early stage. Model can be trained through a large number of MRI images which helps to make it more accurate. Convolutional neural network is used to analysis visual images. It is useful to extract different features from given image and classify into different groups. U-Net architecture is implemented using CNN and specially designed for bio medical image segmentation. U-Net uses high number of parameters which leads to the over-fitting. It is also computationally intensive task. To overcome this issue, inception network is introduced inside the U-Net architecture. Using it, complete deep neural network can be formed to detect brain tumor. Glioma is a malignant type of tumor which directly affects nervous system. Current model is based on detection of glioma tumor. Training images and ground truth images are provided under Brain Tumor Segmentation Challenge. Data-sets are divided into HGG (High Grade Glioma) & LGG (Low Grade Glioma). Both are used to train model as well as test it.

# Abbreviations

$\operatorname{GM}$	Gray Matter.
WM	White Matter.
$\mathbf{CT}$	Computerized Tomography.
MRI	Magnetic Resonance Imaging.
FLAIR	Fluid Attenuated Inversion Recovery.
CNN	Convolutional Neural Network.
RGB	Red Green Blue.
HGG	High Grade Glioma.
LGG	Low Grade Glioma.

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# Introduction

#### 1.1 Brain Tumor

Brain tumor occurs due to abnormal growth of tissues inside the body. Based on a location of a tumor it is divided into primary and secondary tumor. Primary tumor developed inside the brain. Other hand, secondary tumor developed inside the other body parts and then spread inside the brain. In both scenario it affects to the central nervous system which leads to the death. Tumor may be benign (not cancerous) or malignant (cancerous).

Human brain is divided into three parts (1) Gray matter, (2) White matter and (3) Cyrebrospinal fluid. Gray matter contains sensors for seeing, hearing, speech, emotions, movement, decision making many others. White matter transfer information between brain and other body parts. It also connect Gray matter internally. Cyrebrospinal fluid covers GM & WM and it also covers empty area inside the skull. It is used as a shock absorber. Basically brain is floating inside Cyrebrospinal fluid. Skull is a very rigid structure that is not expandable. So abnormal growth of a tissue becomes extreme problem.

Brain tumor is divided into four types:

- Grade I: It is a beginning of a tumor and very slow one. It looks like a normal growth of a tissue. Tumor is not a cancerous and known as benign.
- Grade II: It is same as Grade I but tumor can change from benign to malignant.
- Grade III: It is malignant tumor and growth is very faster.

• Grader IV: It is also malignant tumor but growth is abnormally fast. Tumor may be spread from brain to other parts of a body. It is highly risky tumor.

Location of a tumor, size and growth are key factors to diagnose brain tumor. Early detection can increase a chance of a survival. Brain tumor can be pictured using CT scan and MRI technologies. Those images are observed by experts or specialist. But manual diagnosis is based on a person's knowledge and experience in this area. And also it is very time consuming and non-reproducible.

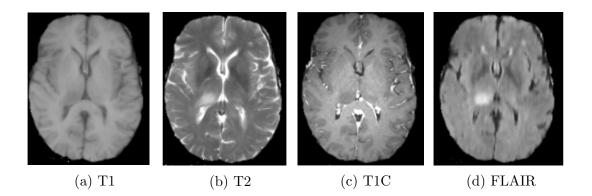
### 1.2 MRI Images

If this type of observation can be done by a computer, it is more easiest way to identify a tumor as well as keep records of images. Computer can take images as a input and identify key objects from the images. These objects can be used to identify tumor. Various techniques are available for capturing the images.

- Computed Tomograph Scan: CT scan uses X-Ray to produce 3D image of body organ. It takes multiple X-Ray to generate volumetric image which shows bones, organs and tissues. But CT uses ionizing radiation through X-Ray which can increase chance of cancer.
- Magnetic Resonance Imaging: MRI is a widely used technique for brain tumor identification. MRI uses magnetic field and radio pulse to generate 3D images. Depends on a magnetic field strength and radio frequency, four types of weighted images are generated. (1) T1, (2) T2, (3) T1C, (4) FLAIR. MRI image gives exact results even in the case of beginning of a tumor. Different weighted images are shown in figure 1.1a, figure 1.1b, figure 1.1c and figure 1.1d [1].

#### Advantages of MRI images,

- It generates high resolution images.
- It captures different intensity of images which is important to segmentation.
- It contains less noise.



• Does not affect patients.

Disadvantages of MRI images,

- It is time consuming to capture a single image.
- It is very difficult to find out homogeneity in MRI images due to radio frequency and magnetic pulse.

MRI image can not be used directly for processing. It contains noise, non-brain tissues and some time image is not aligned. So it needs to be pre-processed before using to train model. Problems with MRI images,

- Tumor may originated anywhere. So to find out location of tumor is difficult.
- Abnormal growth of tissues can suppress normal tissues. So it will change the shape of brain parts.
- Every weighted image contains information. So without a single image it is very difficult to segment image.

### 1.3 Segmentation

Images needs to be segmented properly to extract features. Segmentation of an image is based on following factors.

- Application for which segmentation is needed.
- Image is taken for which body organs.
- Technique used to capture image.

Segmentation divides image with boundary and integrate region with same characteristic. There are some issues with segmentation which is equally important to resolve before processing.

- Due to different intensity, tissues in image can be overlapped by other one.
- Noise will added into images due to usage of sensors.
- Some organs are in motion ex. heart.
- In gray scale image, gray levels are very close to each other.

Before going for segmentation, these issues must be resolved. Noise can be removed from filtering, using restoration motion can be removed. Segmentation can be based on color, contrast, brightness, texture, gray scale. There are various conventional techniques to segment image.

- Threshold based detection: Threshold method is used to convert gray scale image into binary image. It divides image into small chunks and define a threshold value. Using this value it converts image into binary. Threshold values must be given initially.
- Edge based detection: Edge detection is based on identify boundary line inside the image region. Based on boundaries image is segmented into small junks.
- Region based detection: It will retrieve pixels with same characteristic and grouped together to form homogeneous region.
- Texture based detection: It is based on identification of texture inside the image. Edge, Region and Texture based detection needs seed point to start. Seed point must be specified before segmentation.
- Atlas based detection: It uses information of organs like shape, size, features and color to detect boundary. But atlas selection is very important to get exact segmentation.

All these methods need human interaction before segmentation process. So it is deeply based on human selection and knowledge. Deep learning can solve this issue. Using it, a network can be developed which learns from the experience to solve this type of issues. Deep learning gives accurate result with compare of conventional segmentation method. Convolutional neural network is deep learning model which is used to process 2D 3D images using supervised learning. Convolutional, detection and pooling operations are used to extract features from images at every layer. Convolutional operation required filter at every layer to extract features. But it is difficult to decide filter at every level. Inception module is introduced to solve this problem. Model will decide size of filter as per it's requirement.

### **1.4 Similarity Metrics**

To verify a brain tumor detection system, no ground truth images are available. BraTS (Brain Tumor Segmentation) is a part of SBIA (Section of Bio-medical Image Analysis) and CBICA (Center of Bio-medical Image Computing and Analysis). It provides free MRI image database to use as a ground images. Using that accuracy for a model can be identified.

• Dice's similarity co-efficient:

$$DC = \frac{2|A \cap B|}{|A| + |B|}$$
(1.1)

Value of DC must be between 0 and 1. Here A is ground truth image dataset and B is testing image set.

• Jaccard similarity: Similarity equation,

$$J(A,B) = \frac{|A \cap B|}{|A \cup B|} \tag{1.2}$$

Dissimilarity equation,

$$d(A, B) = 1 - J(A, B)$$
(1.3)

Value of J(A,B) must be between 0 and 1. Here A is ground truth image dataset and B is testing image set.

### 1.5 Glioma Tumor Data-set

Glioma is one of the most common tumor. It occurs into brain or spinal code. It is malignant type of tumor. So early detection is highly useful. Brain Tumor Segmentation Challenge provides data-set for training. Data-set is divided into 210 number of HGG & 75 number of LGG. Each record contains four set of MRI images as an input T1, T1-weighted, T2 & Flair and one ground truth image for comparison. Dice co-efficient is used to measure accuracy of an model.

# Literature Survey

2.1 Literature Summary

Paper Title	Year	Type	Author	Summary
Brain Tumor	2016	Article	Ms. Rupal R.	This article provides ba-
Segmentation			Agravat & Dr.	sic knowledge about brain
Towards a better			Mehul S. Raval	tumors, its type, method
life				to detect tumors, technique
				to capture visual images of
				brain tumor and provides
				different techniques for im-
				age segmentation. MRI im-
				age is used to identify brain
				tumor which is a gray scale
				image. For segmentation,
				many conventional meth-
				ods are described but with
				the help of machine learn-
				ing, segmentation would be
				more accurate.
Deep Learning	2017	Paper	Ms. Rupal R.	Paper contains information
for Automated			Agravat & Dr.	about Deep learning meth-
Brain Tumor			Mehul S. Raval	ods to segment image ac-
Segmentation in				curately. Convolutional
MRI Images				Neural Network is mainly
				used for image processing.
				CNN contains convolution,
				maxpooling layer to reduce
				number of features. Fil-
				ters are used to traverse
				image and extract informa-
				tion. Padding, strides ,
				number of filter will affect
				the network accuracy. Us-
				ing deep network will re-
				turn more accurate results.
				This paper also introduced
				comparison between multi-
				ple CNN architecture.

Table $2.1$ :	Literature summary	

Paper Title	Year	Type	Author	Summary
Going Deeper	2015	Paper	Christian	This paper has introduced
with Convolu-			Szegedy , Wei	new classification method
tions			Liu, Yangqing	Inception for deep learning.
			Jia , Pierre	It is very difficult to identify
			Sermanet, Scott	filter size at every layer of
			Reed, Dragomir	CNN. To make it more sim-
			Anguelov, Du-	ple, inception model uses 3
			mitru Erhan,	filters 1 X 1, 3 X 3 and
			Vincent Van-	5 X 5 with one maxpool-
			houcke, Andrew	ing layer. All are com-
			Rabinovich	bined into one single incep-
				tion layer. Detailed infor-
				mation is available about
				different version of incep-
				tion network is available in
				paper. GoogLeNet is an
				implementation of inception
				layer. It contains 22 incep-
				tion layer in stack order.
U-Net: Convolu-	2015	Paper	Olaf Ron-	U-Net is an implementation
tional Networks			neberger,	of CNN specially for image
for Biomedical			Philipp Fischer,	segmentation and feature
Image Segmen-			and Thomas	extraction. Ii has 3 down-
tation			Brox	sampling CNN layer, 2 bot-
				tleneck layer CNN and 4 up-
				sampling CNN layer. Paper
				has introduction, working
				and implementation about
				U-Net architecture.

 Table 2.2: Literature summary

Paper Title	Year	Type	Author	Summary
Brain Tumor	2018	Paper	Fabian Isensee,	This article provides basic
Segmentation			Philipp Kickin-	knowledge about brain tu-
and Radiomics			gereder, Wolf-	mors, its type, method to
Survival Pre-			gang Wick,	detect tumor. MRI image is
diction: Con-			Martin Bend-	used to identify brain tumor
tribution to the			szus, Klaus H.,	which is a gray scale image.
BraTS 2017			Maier-Hein	U-Net inspired deep neural
Challenge				network is proposed to de-
				tect tumor. Techniques and
				measures used to figure out
				efficiency were listed. Out-
				puts were also attached.
Automatic	2015	Paper	Hao Dong,	This paper has introduced
Brain Tumor			Guang Yang,	proposed architecture based
Detection and			Fangde Liu,	on U-Net to detect malig-
Segmentation			Yuanhan Mo,	nant brain tumor. Data set
Using U-Net			Yike Guo	was taken from BraTS 2015
Based Fully				challenge.
Convolutional				_
Networks				

Table 2.3: Literature summary

# **Convolutional Neural Network**

### 3.1 Basics of CNN

Convolutional neural network is sequence of layers, and every layer transforms image into smaller resolution to generate number of features. It is used to process 2D and 3D images. In CNN 3 different layers are used. (1)Convolution, (2)Pooling and (3)Fully connected layers. [13]

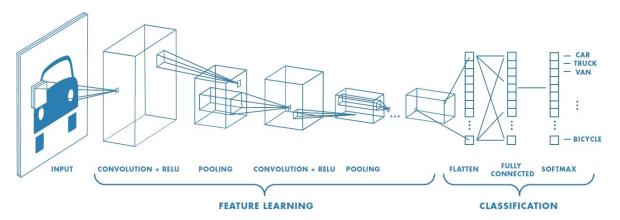


Figure 3.1: Convolutional Neural Network [13]

### 3.1.1 Image Processing

Every image is consider as a matrix of a pixel value. Based on image resolution, size of a matrix is defined as H X W X D (H=height, W=width, D=dimension). Every pixel is converted to a fix number based on RGB value. For large dimension images, number of features are extremely large. Using these numbers of feature to detect tumor is very complex computation task.

#### 3.1.2 Convolution Function

To reduce number of features CNN is used. Convolutional function is used to extract features from images. For that it performs mathematical operation between small chunks of a image matrix and kernel or filter matrix. Size of a filter is depends upon requirement of a network but dimension must be same for input image and filter. Filter is used to identify pattern inside the image. Image size is H1 X W1 X D and N filters with the size of H2 X W2 X D then output image size is, [10]

$$(H1 - H2 + 1)X(W1 - W2 + 1)XN (3.1)$$

#### 3.1.3 Padding

In convolution function, at each layer size of an image is reduced and also it affects to the information inside the image. To maintain size of an image it is necessary to add padding bits outside the image matrix. Now, image size is H1 X W1 X D, N filters with the size of H2 X W2 X D and P padding is used. Output image size is, [10]

$$(H1 + 2P - H2 + 1)X(W1 + 2P - W2 + 1)XN$$
(3.2)

$$H1 + 2P - H2 + 1 = H1 \tag{3.3}$$

$$P = \frac{H2 - 1}{2}$$
(3.4)

Using equation (3.4), padding size can be identified to generate same size of output image. Convolution has two types of padding (1) VALID and (2) SAME. For VALID option, no padding is applied inside the convolution. And for SAME option, user has to specify value for padding.

#### 3.1.4 Strided Convolution

Stride is used to define step size for kernel function while traversing the image. It is used to decrease the size of features. If image size is H1 X W1 X D, N filters with the size of H2 X W2 X D, Padding is P and Stride is S, then output image size is,[10]

$$\left(\frac{H1+2P-H2}{S}+1\right)X\left(\frac{W1+2P-W2}{S}+1\right)XN\tag{3.5}$$

#### 3.1.5 Pooling Layer

Pooling layer is periodically used between two CNN layers. It takes input image and applies some function. Most commonly it use max-pooling and average-pooling function to extract features. It is used to collaborate values which are geometrically close to each other and reduce size of parameters to avoid overfitting. It becomes easy to find object in every chunks of an image. Generally two types of pooling is used in CNN.

- Max Pooling: It extracts maximum values from the chunks and put it into single matrix. Stride and padding size is predefined and it remains constant during execution.
- Average Pooling: It finds average value from the chunks and put it into matrix.

Following image contains matrix with the size 4 X 4 X 1, padding=0 and strides=2. Maxpooling converts 4 X 4 X 1 size matrix into 2 X 2 X 1. [13]

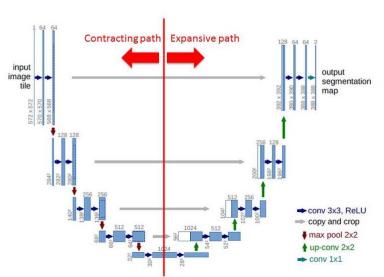
12	20	30	0			
8	12	2	0	$2 \times 2$ Max-Pool	20	30
34	70	37	4		112	37
112	100	25	12			

Figure 3.2: Maxpooling Layer [13]

# **U-Net Architecture**

### 4.1 Introduction about U-Net Architecture

U-Net architecture is implementation of fully connected CNN. It is mainly designed for medical image segmentation and detection. U-Net consist two network path Contracting path and Expensive path. Contracting path contains down sampling which is basic CNN architecture. Expensive path uses up sampling method to concate information with features from contracting path. Network between these two path is known as Bottleneck [14].



### **Network Architecture**

Figure 4.1: U-Net Architecture[14]

#### 4.1.1 Contracting Path

Contracting path contains 3 blocks. Each block has 3 X 3 Convolution layer, 3 X 3 Convolution layer and 2 X 2 Maxpooling function. It is down-sampling method. Number of feature map is increase at every layer. It starts with 64, 128, 256–512 at each level.

#### 4.1.2 Bottleneck

This part contains 2 Convolution module. It is network between Contracting and Expensive path.

#### 4.1.3 Expensive Path

Expensive path contains 4 blocks. Each block has Deconvolution layer with stride 2, Concatenation with the feature map from Contracting path, 3 X 3 Convolution layer and 3 X 3 Convolution layer.

#### 4.1.4 U-Net Architecture Design

U-Net consists 5 layers for down-sampling and 4 layers for up-sampling. Description of layer is given below.

- Downsampling
  - Layer 1
    - \* 3 X 3 Convolution Function
    - \* 3 X 3 Convolution Function
    - \* 2 X 2 Maxpooling Function
  - Layer 2
    - \* 3 X 3 Convolution Function
    - $\ast\,$  3 X 3 Convolution Function
    - \* 2 X 2 Maxpooling Function
  - Layer 3
    - $\ast~3$  X 3 Convolution Function
    - $\ast\,$  3 X 3 Convolution Function
    - $\ast~2$  X 2 Maxpooling Function

- Layer 4
  - $\ast\,$  3 X 3 Convolution Function
  - \* 3 X 3 Convolution Function
  - \* 2 X 2 Maxpooling Function
- Layer 5
  - \* 3 X 3 Convolution Function
  - $\ast~3$  X 3 Convolution Function
- Upsampling
  - Layer 1
    - $\ast~3$  X 3 Deconvolution Function
    - \* Concatenation Function
    - $\ast\,$  3 X 3 Convolution Function
    - $\ast~3$  X 3 Convolution Function
  - Layer 2
    - $\ast\,$  3 X 3 Deconvolution Function
    - \* Concatenation Function
    - \* 3 X 3 Convolution Function
    - $\ast\,$  3 X 3 Convolution Function
  - Layer 3
    - $\ast\,$  3 X 3 Deconvolution Function
    - $\ast\,$  Concatenation Function
    - \* 3 X 3 Convolution Function
    - $\ast\,$  3 X 3 Convolution Function
  - Layer 4
    - $\ast\,$  3 X 3 Deconvolution Function
    - \* Concatenation Function
    - $\ast\,$  3 X 3 Convolution Function
    - $\ast\,$  3 X 3 Convolution Function
    - $\ast\,$  1 X 1 Convolution Function

#### 4.1.5 Mini U-Net Architecture

U-Net architecture has 5 layers for Down-sampling and 4 layers for Up-sampling. After 5 layers of Down-sampling U-Net generates 1024 features. To identify parameters for these much features is computationally intensive task. Another issue is, sometimes it leads to over-fitting. To resolve these issues Mini U-Net architecture is introduced here. It contains 3 layers for Down-sampling and 2 layers for Up-sampling.

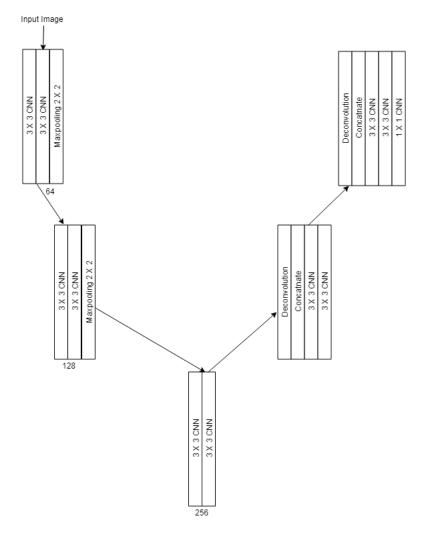


Figure 4.2: Mini U-Net Architecture

This architecture generates 256 features.

# Inception Network

### 5.1 Introduction about Inception Network

While using convolution layer, it is very difficult to decide which filter size is used to get a proper segmentation. So that issue is resolved in Inception network. Inception network uses 1 X 1, 3 X 3, 5 X 5 max-pooling layers together. Inception network reduces number of features generated by U-Net architecture. So number of parameters are decreased which finally reduce the complexity of network. Each inception layer contains three convolution function and one max-pooling function. After that results are concatenated and pass to next layer. This is naive inception model which is shown in figure 5.1. [12]

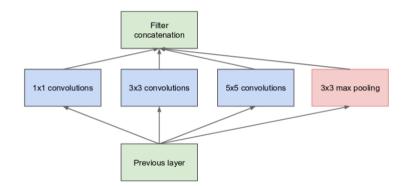


Figure 5.1: Naive Inception Network[12]

#### 5.1.1 Dimension Reduce Inception Network

Deep neural network is computationally expensive task. To reduce the complexity and number of features extra 1 X 1 convolution is added before 3 X 3 and 5 X 5 convolution

and max-pooling. Here 1 X 1 convolution function is bottleneck layer. That inception is known as dimension reduce inception network.[12]

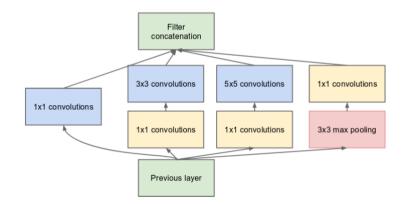


Figure 5.2: Inception Network[12]

#### 5.1.2 GoogLeNet

Using dimension reduce inception network artificial neural network is developed which is known as GoogLeNet. It contains 9 inception module in stack manner. It is pretty deep classifier. [12]

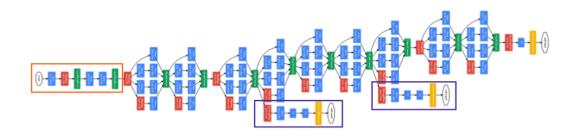


Figure 5.3: GoogLeNet[12]

#### 5.1.3 Inception Network in Mini U-Net Architecture

Following image contains inception module implementation in Mini U-Net architecture. Each convolution layer is replaced with one inception module in down-sampling. Upsampling is constant.

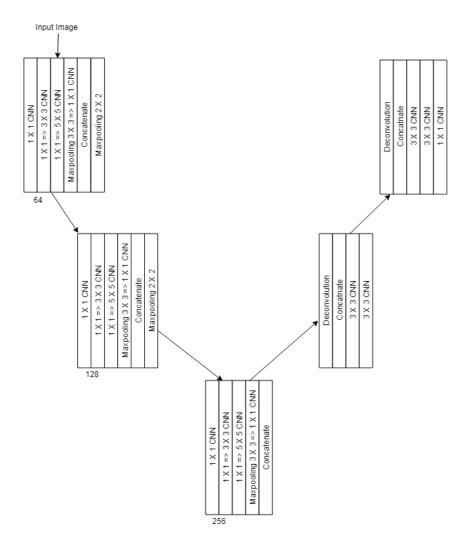


Figure 5.4: Inception Network in Mini U-Net Architecture

Inception in Mini U-Net consists 3 layers for down-sampling and 2 layers for upsampling. Here between every 2 layer of inception, there is 2 X 2 Maxpooling layer is available to reduce size of image. Description of layer is given below.

- Downsampling
  - Layer 1
    - $\ast\,$  1 X 1 Convolution Function
    - $\ast\,$  1 X 1 Convolution Function 3 X 3 Convolution Function
    - $\ast\,$  1 X 1 Convolution Function 5 X 5 Convolution Function
    - \* 3 X 3 Maxpooling Function 1 X 1 Convolution Function
    - \* Concatenation Function (All above function's output)
    - $\ast~2$  X 2 Maxpooling Function

- Layer 2
  - $\ast\,$  1 X 1 Convolution Function
  - $\ast\,$  1 X 1 Convolution Function 3 X 3 Convolution Function
  - \* 1 X 1 Convolution Function 5 X 5 Convolution Function
  - \* 3 X 3 Maxpooling Function 1 X 1 Convolution Function
  - \* Concatenation Function (All above function's output)
  - $\ast~2$  X 2 Maxpooling Function
- Layer 3
  - $\ast\,$  1 X 1 Convolution Function
  - \* 1 X 1 Convolution Function 3 X 3 Convolution Function
  - \* 1 X 1 Convolution Function 5 X 5 Convolution Function
  - \* 3 X 3 Maxpooling Function 1 X 1 Convolution Function
  - \* Concatenation Function (All above function's output)
  - $\ast~2$  X 2 Maxpooling Function
- Upsampling
  - Layer 1
    - \* 3 X 3 Deconvolution Function
    - \* Concatenation Function
    - \* 3 X 3 Convolution Function
    - $\ast\,$  3 X 3 Convolution Function
  - Layer 2
    - $\ast\,$  3 X 3 Deconvolution Function
    - \* Concatenation Function
    - $\ast\,$  3 X 3 Convolution Function
    - \* 3 X 3 Convolution Function
    - $\ast\,$  1 X 1 Convolution Function

# Implementation of U-Net Architecture

### 6.1 U-Net Implementation

Following figures show implementation of U-Net architecture, execution and output.



Figure 6.1: U-Net Code

	γ τουικεί σται μισμι πασιατά το ατμέρε ματά ματα το αναμάτου το αναγγάραση το το ανατικό το σαλτικό το σαλτικό τ
	I-dice: 1.000000 hard-dice: 0.000000 iou: 0.000000 took 3.0094665 (d with distortion)
	train 1-dice: 0.983871 hard-dice: 0.016129 iou: 0.016129 took 374.9580725 (2d with distortion)
**	y conversion from float64 to uint8. Range [-0.3998900353908541, 5.143789780771583]. Convert image to uint8 prior to saving to suppress
task: all	test 1-dice: 0.956522 hard-dice: 0.043478 iou: 0.043478 (2d no distortion)
	y conversion from float64 to uint8. Range [-0.3998900353908539, 4.25687837600708]. Convert image to uint8 prior to saving to suppress th
	1-dice: 1.000000 hard-dice: 0.000000 iou: 0.000000 took 3.0119505 (2d with distortion)
	train 1-dice: 0.975806 hard-dice: 0.024194 iou: 0.024194 took 374.733843s (2d with distortion)
**	y conversion from float64 to uint8. Range [-0.39989083539085405, 5.214816160269946]. Convert image to uint8 prior to saving to suppress
	test 1-dice: 0.956522 hard-dice: 0.043478 iou: 0.043478 (2d no distortion)
task: all	v conversion from float64 to uint8. Range [-0.3998900353908539, 7.180385112762451]. Convert image to uint8 prior to saving to suppress i
	y conversion from floato4 to uints. Kange [-0.3998900533908539; /.180855112/0245]. Convert image to uints prior to saving to suppress i I-dice: 1.000000 hard-dice: 0.000000 jou: 0.000000 took 2.999961s (2d with distortion)
	Train 1-dice: 1.000000 hard-dice: 0.000000 iou: 0.000000 tox0373.923852 (24 with distortion)
	rain Foile: Floored hard-bile: 0.000000 foil: 0.000000 LOK 57.525552 (20 With discortion) y conversion from float64 to uint8. Range F-0.3098000530085405, 3.6507744711914711. Convert image to uint8 prior to saving to suppress
**	y conversion from floate4 to units, mange [-0.59590900555906040, j.5507/44/1514/1]. Convert image to units prior to saving to suppress test 1-dice: 0.934783 hard-dice: 0.065217 iou: 0.065217 (2d no distortion)
task: all	lest 1-uite. 0.954785 hard-uite. 0.005217 100. 0.005217 (20 h0 uistortion)
	y conversion from float64 to uint8. Range [-0.3998900353908539, 4.383033275604248]. Convert image to uint8 prior to saving to suppress
	- dice: 1.000000 hard-dice: 0.000000 iou: 0.000000 took 3.0195205 (2d with distortion)
	rain 1-dice: 0.991935 hard-dice: 0.008065 iou: 0.008065 took 373.5722685 (2d with distortion)
	y conversion from float64 to uint8. Range [-0.39989003539085405, 3.9146369357819046]. Convert image to uint8 prior to saving to suppres.
**	test 1-dice: 0.978261 hard-dice: 0.021739 jou: 0.021739 (2d no distortion)
task: all	
WARNING:root:Lossy	y conversion from float64 to uint8. Range [-0.3998900353908539, 7.728885650634766]. Convert image to uint8 prior to saving to suppress
	1-dice: 1.000000 hard-dice: 0.000000 iou: 0.000000 took 3.016030s (2d with distortion)
** Epoch [10/10]	train 1-dice: 0.991935 hard-dice: 0.008065 iou: 0.008065 took 374.850338s (2d with distortion)
WARNING: root: Lossy	y conversion from float64 to uint8. Range [-0.399890035390854, 6.33075601393359]. Convert image to uint8 prior to saving to suppress th
**	test 1-dice: 1.000000 hard-dice: 0.000000 iou: 0.000000 (2d no distortion)
task: all	
WARNING:root:Lossy	y conversion from float64 to uint8. Range [-0.3998900353908539, 8.869766235351562]. Convert image to uint8 prior to saving to suppress
4	

Figure 6.2: U-Net Execution

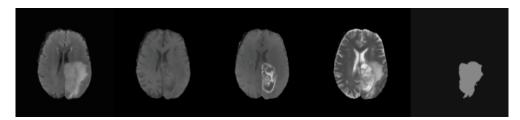
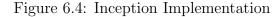


Figure 6.3: U-Net Output

### 6.2 Implementation of Inception Network

Following figures show implementation of Inception network in Mini U-Net architecture, execution and output. Figure 6.4 shows inception model inside the U-Net architecture. Between two layer of inception one 2 X 2 max-pool layer is available. Down-sampling is same. Definition of each inception layer is available in 6.5. Each function contains architecture which is explained earlier. Implementation also contains method to find accuracy for prediction. 6.8 shows 100 epocs to train model and dice co-efficient for predicted value.

```
def u_net(x, is_train=False, reuse=False, n_out=1):
    _, nx, ny, nz = x.get_shape().as_list()
    with tf.variable_scope("u_net", reuse=reuse):
        tl.layers.set_name_reuse(reuse)
        inputs = InputLayer(x, name='inputs')
        inception1=inception model1(inputs,64)
        pool1 = MaxPool2d(inception1, (2, 2), strides=(1,1), padding='SAME', name='pool1')
        inception2=inception model2(pool1,128)
        pool2 = MaxPool2d(inception2, (2, 2), strides=(1,1), padding='SAME', name='pool2')
        inception3=inception model3(pool2,256)
        up2 = DeConv2d(inception3, 128, (3, 3), (1, 1), name='deconv2')
        up2 = ConcatLayer([up2, inception2], 3, name='concat2')
        conv2 = Conv2d(up2, 128, (3, 3), act=tf.nn.relu, name='uconv2_1')
        conv2 = Conv2d(conv2, 128, (3, 3), act=tf.nn.relu, name='uconv2_2')
up1 = DeConv2d(conv2, 64, (3, 3), (1, 1), name='deconv1')
        up1 = ConcatLayer([up1, inception1], 3, name='concat1')
        conv1 = Conv2d(up1, 64, (3, 3), act=tf.nn.relu, name='uconv1_1')
        conv1 = Conv2d(conv1, 64, (3, 3), act=tf.nn.relu, name='uconv1_2')
        conv1 = Conv2d(conv1, n_out, (1, 1), act=tf.nn.sigmoid, name='uconv1')
    return conv1
```



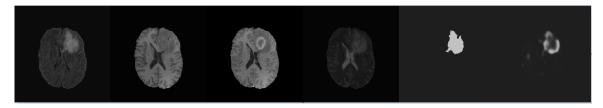
```
def inception_model1(input,size):
    inception1 1 1=Conv2d(input,(size),(1,1),strides=(1,1),act=tf.nn.relu, name='conv1 1 1')
    inception1_2_1=Conv2d(input,(size),(1,1),padding='SAME',act=tf.nn.relu, name='conv1_2_1')
    inception1_2_3=Conv2d(inception1_2_1,(size),(3,3),strides=(1,1),padding='SAME',act=tf.nn.relu, name='conv1_2_3')
    inception1 3 1=Conv2d(input,(size),(1,1),padding='SAME',act=tf.nn.relu, name='conv1 3 1')
   inception1_3_3=Conv2d(inception1_3_1,(size),(5,5),strides=(1,1),padding='SAME',act=tf.nn.relu, name='conv1_3_3')
    maxpooling1=MaxPool2d(input,(3,3), strides=(1,1), padding='SAME', name='pool1_1')
   conv1 1=Conv2d(maxpooling1,(size),(1,1),strides=(1,1),padding='SAME',act=tf.nn.relu, name='maxconv1 1 1')
    concate1=ConcatLayer([inception1_1_1, inception1_2_3, inception1_3_3, conv1_1], 3, name='concat1_1')
    return concate1
def inception model2(input,size):
    inception2_1_1=Conv2d(input,(size),(1,1),strides=(1,1),act=tf.nn.relu, name='conv2_1_1')
    inception2_2_1=Conv2d(input,(size),(1,1),padding='SAME',act=tf.nn.relu, name='conv2_2_1')
   inception2_2_3=Conv2d(inception2_2_1,(size),(3,3),strides=(1,1),padding='SAME',act=tf.nn.relu, name='conv2_2_3')
    inception2 3 1=Conv2d(input,(size),(1,1),padding='SAME',act=tf.nn.relu, name='conv2 3 1')
   inception2_3_3=Conv2d(inception2_3_1,(size),(5,5),strides=(1,1),padding='SAME',act=tf.nn.relu, name='conv2_3_3')
   maxpooling2=MaxPool2d(input,(3,3), strides=(1,1), padding='SAME', name='pool2_1')
   conv2_1=Conv2d(maxpooling2,(size),(1,1),strides=(1,1),padding='SAME',act=tf.nn.relu, name='maxconv2_1_1')
    concate2=ConcatLayer([inception2_1_1, inception2_2_3, inception2_3_3, conv2_1], 3, name='concat2_1')
    return concate2
```

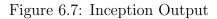
Figure 6.5: Inception Implementation

Epoch 28 step 300 1-dice: 0.029291 hard-dice: 0.937792 iou: 0.882870 took 1.068373s (2d with distortion)
Epoch 28 step 400 1-dice: 0.044008 hard-dice: 0.929128 iou: 0.867637 took 1.0382028 (2d with distortion)
Epoch 28 step 500 1-dice: 0.041614 hard-dice: 0.923102 iou: 0.857186 took 1.037458s (2d with distortion)
Epoch 28 step 600 1-dice: 0.028145 hard-dice: 0.934291 iou: 0.876684 took 1.039185s (2d with distortion)
Epoch 28 step 700 1-dice: 0.035301 hard-dice: 0.934495 iou: 0.877044 took 1.072124s (2d with distortion)
Epoch 28 step 800 1-dice: 0.201446 hard-dice: 0.722969 iou: 0.566132 took 1.059175s (2d with distortion)
Epoch 28 step 900 1-dice: 0.018003 hard-dice: 0.950453 iou: 0.905584 took 1.046387s (2d with distortion)
Epoch 28 step 1000 1-dice: 0.084693 hard-dice: 0.872340 iou: 0.773585 took 1.057204s (2d with distortion)
** Epoch [28/30] train 1-dice: 0.072954 hard-dice: 0.889368 iou: 0.810367 took 1539.8095355 (2d with distortion)
WARNING:root:Lossy conversion from float64 to uint8. Range [-0.1831204593181611, 1.2930699742223122]. Convert image to uint8 prior to saving to suppress this warning.
** test 1-dice: 0.304095 hard-dice: 0.651206 iou: 0.513046 (2d no distortion)
task: all
WARNING:root:Lossy conversion from float64 to uint8. Range [-0.183120459318161, 1.1169229745864868]. Convert image to uint8 prior to saving to suppress this warning.
Epoch 29 step 100 1-dice: 0.051508 hard-dice: 0.917335 iou: 0.847293 took 1.049278s (2d with distortion)
Epoch 29 step 200 1-dice: 0.063754 hard-dice: 0.889714 iou: 0.801338 took 1.050601s (2d with distortion)
Epoch 29 step 300 1-dice: 0.032095 hard-dice: 0.933938 iou: 0.876064 took 1.063587s (2d with distortion)
Epoch 29 step 400 1-dice: 0.044658 hard-dice: 0.923381 iou: 0.857667 took 1.0432988 (2d with distortion)
Epoch 29 step 500 1-dice: 0.050451 hard-dice: 0.899797 iou: 0.817847 took 1.051616s (2d with distortion)
Epoch 29 step 600 1-dice: 0.022127 hard-dice: 0.950012 iou: 0.904784 took 1.067438s (2d with distortion)
Epoch 29 step 700 1-dice: 0.408593 hard-dice: 0.635037 iou: 0.465241 took 1.051144s (2d with distortion)
Epoch 29 step 800 1-dice: 0.104715 hard-dice: 0.858154 iou: 0.751550 took 1.045000s (2d with distortion)
Epoch 29 step 900 1-dice: 0.041646 hard-dice: 0.914310 iou: 0.842146 took 1.041014s (2d with distortion)
Epoch 29 step 1000 1-dice: 0.084431 hard-dice: 0.863603 iou: 0.759948 took 1.063796s (2d with distortion)
** Epoch [29/30] train 1-dice: 0.073827 hard-dice: 0.886522 iou: 0.8866913 took 1544.096103s (2d with distortion)
WARNING:root:Lossy conversion from float64 to uint8. Range [-0.1831204593181611, 4.234838485396721]. Convert image to uint8 prior to saving to suppress this warning.
** test 1-dice: 0.273730 hard-dice: 0.688187 iou: 0.554385 (2d no distortion)
task: all
WARNING:root:Lossy conversion from float64 to uint8. Range [-0.183120459318161, 2.2723281383514404]. Convert image to uint8 prior to saving to suppress this warning.
Epoch 30 step 100 1-dice: 0.050373 hard-dice: 0.904411 iou: 0.825503 took 1.068651s (2d with distortion)
Epoch 30 step 200 1-dice: 0.612223 hard-dice: 0.228883 iou: 0.129231 took 1.067773s (2d with distortion)
Epoch 30 step 300 1-dice: 0.054584 hard-dice: 0.905538 iou: 0.827383 took 1.059849s (2d with distortion)
Epoch 30 step 400 1-dice: 0.061839 hard-dice: 0.888555 iou: 0.799459 took 1.077518s (2d with distortion)
Epoch 30 step 500 1-dice: 0.049993 hard-dice: 0.918673 iou: 0.849580 took 1.034741s (2d with distortion)
Epoch 30 step 600 1-dice: 0.019908 hard-dice: 0.955248 iou: 0.914330 took 1.039684s (2d with distortion)
Epoch 30 step 700 1-dice: 0.151548 hard-dice: 0.764808 iou: 0.619181 took 1.050097s (2d with distortion)
Epoch 30 step 800 1-dice: 0.067969 hard-dice: 0.884973 iou: 0.793679 took 1.040563s (2d with distortion)
Epoch 30 step 900 1-dice: 0.031631 hard-dice: 0.932815 iou: 0.874090 took 1.066303s (2d with distortion)
Epoch 30 step 1000 1-dice: 0.039958 hard-dice: 0.918799 iou: 0.849794 took 1.065421s (2d with distortion)
** Epoch [30/30] train 1-dice: 0.066452 hard-dice: 0.893274 iou: 0.818007 took 1540.2751338 (2d with distortion)
WARNING:root:Lossy conversion from float64 to uint8. Range [-0.183120459313186112, 1.902572433186613]. Convert image to uint8 prior to saving to suppress this warning.
task: all
WARNING:rootLosy conversion from float64 to uint8. Range [-0.183120459318161, 3.487290143966675]. Convert image to uint8 prior to saving to suppress this warning.

mehulr@mehulr-HP:~/u-net\$

#### Figure 6.6: Inception Output





task: all WARNING:root:Lossy conversion from float64 to uint8. Range [-0.3844873607158661, 3.790135622024536]. Convert image to uint8 prior to saving to suppress this warning. \*\* Epoch [97/100] train 1-dice: 0.870968 hard-dice: 0.129032 iou: 0.129032 took 89.4068825 (2d with distortion) WARNING:root:Lossy conversion from float64 to uint8. Range [-0.38448736071586626, 3.014359101406046]. Convert image to uint8 prior to saving to suppress this warning. \*\* test 1-dice: 0.854839 hard-dice: 0.145161 iou: 0.145161 (2d no distortion)

task: all
WARNING:root:Lossy conversion from float64 to uint8. Range [-0.3844873607158661, 1.9971837997436523]. Convert image to uint8 prior to saving to suppress this warning.
\*\* Epoch [98/100] train 1-dice: 0.870968 hard-dice: 0.129032 lou: 0.129032 took 88.717803s (2d with distortion)
WARNING:root:Lossy conversion from float64 to uint8. Range [-0.38448736071586626, 2.630432640121291]. Convert image to uint8 prior to saving to suppress this warning.
\*\* Epoch [98/100] train 1-dice: 0.854839 hard-dice: 0.129032 took 88.717803s (2d with distortion)
WARNING:root:Lossy conversion from float64 to uint8. Range [-0.3844736071586626, 2.63042564012291]. Convert image to uint8 prior to saving to suppress this warning.
\*\* Epoch [98/100] train 1-dice: 0.854839 hard-dice: 0.145161 iou: 0.145161 (2d no distortion)

\*\* test 1-dice: 0.903220 Maru-uite. 0.0007-100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100. 0.0007 100007 100. 0.0007 10007 10000

WARNING:root:Lossy conversion from float64 to uint8. Range [-0.3844873607158661, 3.624267816543579]. Convert image to uint8 prior to saving to suppress this warning. WARNING:root:lossy conversion (row -----For Single Patient: \*\* test 1-dice: 0.881720 hard-dice: 0.118280 iou: 0.118280 (2d no distortion)

task: all WARNING:root:Lossy conversion from float32 to uint8. Range [0.0, 1279.0]. Convert image to uint8 prior to saving to suppress this warning.

#### Figure 6.8: Inception Network Accuracy for a Patient

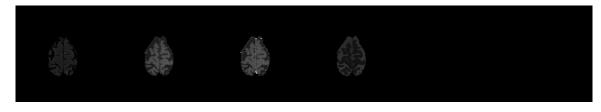


Figure 6.9: Inception Network Output for a Patient

# Conclusion

Brain is a very rigid structure inside the human body. Abnormal growth can damage central nervous system. Early detection can increase the chance of survival. Automatic tumor detection system can be more efficient in terms of time and effort. Using more training data set with deep learning, more accurate system can be developed. Convolution neural network is specially designed for image processing. MRI images of brain tumor can be analyzed by trained CNN and detect tumor. CNN uses different size of filters to traverse image and fetch features. These features are used to detect object from images. Different size of filters generate different number of features. U-Net architecture is commonly used for bio-medical image processing. Current architecture is computationally very intensive and it generates large number of features which leads to over-fitting. To overcome these issues, mini U-Net architecture is introduced which reduce number of features. Inception model applies different possible size of filters and concatenate results to get more accurate result. Proposed model reduced complexity of network and provided good accuracy which is necessary to make a good brain tumor detection system.

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